

Recursive Constructions for 3-Designs and Resolvable 3-Designs

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Dedicated to S. S. Shrikhande.

Abstract

Inspired by the doubling construction method for Steiner quadruple systems and also by a construction of Driessen for 3-designs, we present several recursive constructions for 3-designs and resolvable 3-designs. The construction methods assume the existence of resolvable 3-designs and certain appropriate other 3-designs. They prove to be very useful, as we can construct a large number of new infinite families of 3-designs. Among others we prove, for instance, that for any integer $n \geq 3$, there is a family \mathcal{F}_n of resolvable 3-designs having parameters $3 - (2^j \cdot 3 \cdot 2^n, 2^n, (2^{n-1} - 1)(2^n - 1) \prod_{i=2}^{n-1} (2^{j-i} \cdot 3 \cdot 2^n - 1))$, for all $j \geq 0$. A list of parameters for newly constructed 3-designs is included.

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1 Introduction

All the designs considered in this paper are simple, i.e., no repeated blocks are allowed. A resolvable $t - (v, k, \lambda)$ design D here means that the blocks of D can be partitioned into parallel classes, each class consists of v/k pairwise disjoint blocks. For notation and definitions of t -designs we refer to [5]. Our aim is to present recursive methods for constructing 3-designs and resolvable 3-designs. Our constructions are inspired by the doubling construction for Steiner quadruple systems, which goes as far back as Witt (1938) [9] and a construction of Driessen [4] for 3-designs which can be considered as a generalization of the doubling construction. The paper is organized as follows. Construction I in section 2 is a general form of the doubling construction for 3-designs. The method turns out to be useful as many new families of 3-designs, which are presented in subsection 2.1, are constructed using this procedure. Constructions of resolvable 3-designs are shown in subsection 2.2, wherein applications of Construction I and further methods are explored, and many new families of resolvable 3-designs are displayed. Construction II in section 3 and Construction III in section 4 are methods which provide 3-designs whose number of points is not necessarily divisible by the block size.

In section 5 we show three special constructions for 3-designs with block sizes 5, 7 and 8. The paper is closed with an Appendix containing a list of parameters for newly constructed 3-designs.

2 Construction I

The construction in this section is a most natural generalization of the doubling construction for Steiner quadruple systems.

Let $D = (X, \mathcal{B})$ be a resolvable $3 - (v, k, \lambda)$ (resp. $2 - (v, 2, 1)$) design, for $k \geq 3$ (resp. $k = 2$).

Let π_1, \dots, π_r denote the r parallel classes of D . Define a distance between any two parallel classes π_i and π_j by $d(\pi_i, \pi_j) = \min\{|i - j|, r - |i - j|\}$.

Let $\tilde{D} = (\tilde{X}, \tilde{\mathcal{B}})$ be a copy of D such that $X \cap \tilde{X} = \emptyset$. Let $D^* = (X, \mathcal{B}^*)$ be a $3 - (v, 2k, \Lambda)$ design.

Define blocks on the point set $X \cup \tilde{X}$ as follows:

- I. blocks of a copy of D^* defined on X ;
- II. blocks of a copy of D^* defined on \tilde{X} ;
- III. $B \cup \tilde{B}$ for any pair $B \in \pi_i$ and $\tilde{B} \in \tilde{\pi}_j$ with $\epsilon \leq d(\pi_i, \pi_j) \leq s$, $\epsilon = 0, 1$.

Case a: $k \geq 3$.

Any 3 points $a, b, c \in X$ (resp. $\tilde{a}, \tilde{b}, \tilde{c} \in \tilde{X}$) are contained in Λ blocks of type I (resp. type II) and in $(2s + 1 - \epsilon)\lambda \frac{v}{k}$ of type III.

Any 3 points a, b, \tilde{c} , where $a, b \in X$ and $\tilde{c} \in \tilde{X}$, (resp. \tilde{a}, \tilde{b}, c) are contained in $(2s + 1 - \epsilon)\lambda \frac{v-2}{k-2}$ blocks of type III.

The defined blocks form a 3-design if and only if $\Lambda + (2s + 1 - \epsilon)\lambda \frac{v}{k} = (2s + 1 - \epsilon)\lambda \frac{v-2}{k-2}$ or equivalently $(2s + 1 - \epsilon) = \frac{\Lambda k(k-2)}{2\lambda(v-k)}$. In this case we obtain a $3 - (2v, 2k, \frac{\Lambda k(v-2)}{2(v-k)})$ design.

Case b: $k = 2$.

Here D is the trivial $2 - (2m, 2, 1)$ design, and D^* is a $3 - (2m, 4, \Lambda)$ design.

Any 3 points $a, b, c \in X$ (resp. $\tilde{a}, \tilde{b}, \tilde{c} \in \tilde{X}$) are contained in Λ blocks of type I.

Any 3 points a, b, \tilde{c} , where $a, b \in X$ and $\tilde{c} \in \tilde{X}$, (resp. \tilde{a}, \tilde{b}, c) are contained in $(2s + 1 - \epsilon)$ blocks of type III.

The condition for which the defined blocks form a 3-design is $\Lambda = (2s + 1 - \epsilon) \leq 2m - 1$, and the constructed design has parameters $3 - (4m, 4, \Lambda)$.

It is clear from the construction that the resulting design is resolvable if D^* is resolvable.

We summarize the construction in the following theorem.

Theorem 2.1 (i) *If there exists a $3 - (2m, 4, \Lambda)$ design D^* with $\Lambda \leq 2m - 1$, then there exists a $3 - (4m, 4, \Lambda)$ design C .*

(ii) *Suppose there exists a resolvable $3 - (v, k, \lambda)$ design D and a $3 - (v, 2k, \Lambda)$ design D^* such that $\frac{\Lambda k(k-2)}{2\lambda(v-k)}$ is an integer $\leq r$, where r is the number of parallel classes of D , then there exists a $3 - (2v, 2k, \Theta)$ design C with $\Theta = \frac{\Lambda k(v-2)}{2(v-k)}$.*

Moreover, if D^ is resolvable, then C is resolvable for both cases (i) and (ii).*

Remark 2.1 If D^* is chosen to be a $3 - (2m, 4, 1)$ design in Theorem 2.1 (i), then we have the doubling construction for Steiner quadruple systems.

If D^* is the trivial design in Theorem 2.1 and $\epsilon = 0$, then we have the construction of Driessen. It should be noted that the Driessen construction provides at most one 3-design

from a given resolvable $3 - (v, k, \lambda)$ design, whereas Construction I may yield a large number of 3-designs from a given one. As an example, take the trivial $3 - (12, 3, 1)$ design for D and a $3 - (12, 6, m2)$ design for D^* , where $m \in \{1, 2, \dots, 42\}$. The numerical condition of Theorem 2.1 is satisfied if $3|m$. Thus the resulting design C with parameters $3 - (24, 6, 10m/3)$ is obtained for $m = 3, 6, 9, 12, 15, 18, 21, 24, 27, 30, 33, 36, 39, 42$. The last value $m = 42$ corresponds to the design in Driessen construction.

2.1 Applications of Construction I

As a first example, take the $3 - (15, 3, 1)$ design for D and a $3 - (15, 6, m20)$ design for D^* , where $m \in \{1, 2, \dots, 11\}$. The condition that $\frac{\Lambda k(k-2)}{2\lambda(v-k)}$ is an integer implies that m is even. Hence the parameters of the resulting designs C are $3 - (30, 6, 65)$, $3 - (30, 6, 130)$, $3 - (30, 6, 195)$, $3 - (30, 6, 260)$ and $3 - (30, 6, 325)$. These designs are indicated as unknown in the Handbook of Combinatorial Designs [5], p.57.

Thus we have

Theorem 2.2 *There is a $3 - (30, 6, m5)$ design for $m = 13, 26, 39, 52, 65$.*

In the same vein as Theorem 2.2 we can prove that $3 - (32, 8, m7)$ designs exist for $m = 1, \dots, 35$ by taking D as a resolvable $3 - (16, 4, 1)$ design and D^* as a $3 - (16, 8, m3)$ design with $m = 1, \dots, 35$. Similarly, when D is a resolvable $3 - (20, 4, 1)$ design and D^* is a $3 - (20, 8, m14)$ design, where $m = 1, \dots, 16$, the design C of parameters $3 - (40, 8, n63)$ can be constructed for all $m = 2n$ with $n = 1, \dots, 8$.

Hence we have the following results.

Theorem 2.3 (i) *There exists a $3 - (32, 8, m7)$ design for $m = 1, \dots, 35$.*

(ii) *There exists a $3 - (40, 8, n63)$ design for $n = 1, \dots, 8$.*

As another example, take the trivial $3 - (2^n + 1, 3, 1)$ design for D , where n is odd. D is resolvable after a theorem of Baranyai [2]. Take D^* as a $3 - (2^n + 1, 6, 10(2^n - 2)/3)$ design with odd $n \geq 5$. D^* is obtained from a $4 - (2^n + 1, 6, 10)$ design constructed by Bierbrauer [3]. It is easy to check that $\frac{\Lambda k(k-2)}{2\lambda(v-k)} = (2s + 1 - \epsilon) = 5$ (i.e. $\epsilon = 0$). Theorem 2.1 then yields a $3 - (2^{n+1} + 2, 6, 5(2^n - 1))$ design. Thus we have the following result.

Theorem 2.4 *There exists a $3 - (2^{n+1} + 2, 6, 5(2^n - 1))$ design for all odd $n \geq 5$.*

We observe that the construction in Theorem 2.1 can produce infinite families of 3-designs when using it recursively.

As examples we illustrate the construction of two families of 3-designs with $k = 8$.

1. Let D_i be a resolvable $3 - (2^i 20, 4, 1)$ design for $i \geq 0$. D_i is known to exist for all i , see [5] I.4.32. Let D_0^* be a $3 - (20, 8, 28)$ design. Construction I with the pair (D_0, D_0^*) yields a $3 - (40, 8, 63)$ design D_1^* . Applying Construction I for the pair (D_1, D_1^*) yields a $3 - (80, 8, 133)$ design D_2^* . Repeat Construction I with the pair (D_2, D_2^*) and so on will provide a family of 3-designs having parameters $3 - (2^i 20, 8, 7(2^{i-2} 20 - 1))$ for all integers $i \geq 0$. To see this, we need to verify the divisibility condition for $\frac{\Lambda^{(i)} k(k-2)}{2\lambda^{(i)}(v_i-k)}$ and to compute $\Lambda^{(i)}$. Since $v_i = 2^i 20$, $\lambda^{(i)} = 1$ and $\Lambda^{(i)} = \frac{\Lambda^{(i-1)} k(v_{i-1}-2)}{2(v_{i-1}-k)}$, we have $\frac{\Lambda^{(i)} k(k-2)}{2\lambda^{(i)}(v_i-k)} = \frac{4\Lambda^{(i)}}{(v_i-4)} = \frac{4\Lambda^{(i-1)}}{(v_{i-1}-4)} = \dots = \frac{4\Lambda^{(0)}}{(v_0-4)} = 7$. Hence, $\Lambda^{(i)} = 7(v_i - 4)/4 = 7(2^{i-2} 20 - 1)$ as desired.

2. In the same way, we will obtain a $3 - (2^i 28, 8, 7(2^{i-2} 28 - 1))$ design for all $i \geq 0$ when starting with a resolvable $3 - (28, 4, 1)$ design as D_0 and a $3 - (28, 8, 42)$ design as D_0^* . Here we have $\Lambda^{(i)} = \frac{\Lambda^{(i-1)} 2(v_{i-1}-2)}{(v_{i-1}-4)}$ and $\frac{\Lambda^{(i)} k(k-2)}{2\lambda^{(i)}(v_i-k)} = \frac{4\Lambda^{(i)}}{(v_i-4)} = \frac{4\Lambda^{(i-1)}}{(v_{i-1}-4)} = \dots = \frac{4\Lambda^{(0)}}{(v_0-4)} = 7$.

Thus we have proved the following result.

Theorem 2.5 *For all $i \geq 0$ designs with the following parameters exist*

1. $3 - (2^i 20, 8, 7(2^{i-2} 20 - 1))$,
2. $3 - (2^i 28, 8, 7(2^{i-2} 28 - 1))$.

2.2 Constructions of resolvable 3-designs

In this section we investigate constructions for resolvable 3-designs. As shown in Theorem 2.1 if both D and D^* are resolvable, then so is the resulting design C . Whereas, if D^* is not resolvable, then, in general, C is not either. In the following, however, we prove that if $v = 3k$ and D^* , which is never resolvable in this case, is chosen in a particular way, then the resulting design C is resolvable. This result turns out to be very useful as it can be combined with Construction I to produce a great quantity of new families of resolvable 3-designs.

At first consider two simple but useful results related to resolvable t -designs with $v = 2k$.

Theorem 2.6 *If there is a resolvable $t - (2k, k, \lambda)$ design, then there is a resolvable $t - (2k, k, \binom{2k-t}{k-t} - \lambda)$ design.*

Proof. Let D be a resolvable $t - (2k, k, \lambda)$ design, then the supplementary design \bar{D} consisting of all k -subsets not being a block of D is a $3 - (2k, k, \binom{2k-t}{k-t} - \lambda)$ design. \bar{D} is resolvable, because if \bar{C} is a block of \bar{D} , then the complement \bar{C}^* is also a block of \bar{D} , since otherwise \bar{C}^* , and therefore \bar{C} , would be both blocks of D , which is impossible. \square

The next theorem about resolvable t -designs with $v = 2k$ is derived from a construction of Alltop [1].

Theorem 2.7 *If there exists a $(2t + 1) - (2k, k, \lambda)$ design, then there exists a resolvable $(2t + 1) - (2k, k, \lambda)$ design.*

Proof. Suppose that there is a $(2t + 1) - (2k, k, \lambda)$ design $D = (X, \mathcal{B})$. If D is resolvable, then the theorem is proved. If not, let $D_z = (X_z, \mathcal{B}_1)$, $X_z = X - \{z\}$, be the derived design $2t - (2k - 1, k - 1, \lambda)$ of D at a point $z \in X$. Then $D^* = (X_z \cup \{z\}, \mathcal{B}_1^+ \cup \mathcal{B}_1^*)$ is a resolvable $(2t + 1) - (2k, k, \lambda)$ design, where $\mathcal{B}_1^+ = \{B \cup \{z\}, B \in \mathcal{B}_1\}$ and $\mathcal{B}_1^* = \{X - B, B \in \mathcal{B}_1\}$. \square

As an illustration of Theorem 2.6 and Theorem 2.7, we present several small parameters of resolvable $3 - (2k, k, \lambda)$ designs for $k \leq 10$ using known 3-designs given in [5].

Theorem 2.8 *There is a resolvable 3-design for the following parameters.*

- (i) $3 - (8, 4, n)$, $n = 1, \dots, 5$;
- (ii) $3 - (10, 5, n3)$, $n = 1, \dots, 7$;
- (iii) $3 - (12, 6, n2)$, $n = 1, \dots, 42$;

- (iv) $3 - (14, 7, n5)$, $n = 1, \dots, 66$;
- (v) $3 - (16, 8, n3)$, $n = 1, \dots, 429$;
- (vi) $3 - (18, 9, n7)$, $n = 1, \dots, 715$;
- (vii) $3 - (20, 10, n4)$, $n = 1, \dots, 4862$.

As first examples for resolvable 3-designs obtained from Construction I we have

Theorem 2.9 *There is a resolvable 3-design for the following parameters:*

- (i) $3 - (24, 6, n10)$, $n = 1, \dots, 14$;
- (ii) $3 - (32, 8, m7)$, $m = 1, \dots, 35$.

Proof. (i) Take the trivial design $3-(12,3,1)$ for D and a resolvable $3 - (12, 6, m2)$ design for D^* , where $m = 1, \dots, 42$. It is easily checked that if $3|m$, then the resulting design C has parameters $3 - (24, 6, \frac{m}{3}10)$.

(ii) In this case, D is a resolvable Steiner quadruple system $3-(16,4,1)$ and D^* is a resolvable $3 - (16, 8, m3)$, $m = 1, \dots, 35$. \square

We now consider the case $v = 3k$ of Construction I.

Suppose there is a resolvable $3 - (3k, k, \lambda)$ design D , $k \geq 3$. Take the complementary design of D for D^* . So, D^* is a $3 - (3k, 2k, \Lambda)$ design with $\Lambda = \lambda \binom{2k}{3} / \binom{k}{3}$. Note that D^* is never resolvable. It is now easy to verify that $\frac{\Lambda k(k-2)}{2\lambda(v-k)} = 2k - 1$, hence Construction I yields a design C with parameters $3 - (6k, 2k, \Theta)$, where $\Theta = \lambda(2k - 1)(3k - 2)/(k - 2)$.

We show that C is resolvable. Let \tilde{D}^* be a copy of D^* defined on \tilde{X} . First of all, note that D and D^* have the same number of blocks. Since $2s + 1 - \epsilon = 2k - 1$, we have $\epsilon = 0$.

Type I

Let $A_{i_1}, A_{i_2}, A_{i_3}$ (resp. $\tilde{A}_{i_1}, \tilde{A}_{i_2}, \tilde{A}_{i_3}$) be 3 blocks of the parallel class π_i (resp. $\tilde{\pi}_i$). Let $B_{i_1}, B_{i_2}, B_{i_3}$ (resp. $\tilde{B}_{i_1}, \tilde{B}_{i_2}, \tilde{B}_{i_3}$) be the corresponding complementary blocks of A_{i_j} in D^* (resp. of \tilde{A}_{i_j} in \tilde{D}^*).

Form 5 parallel classes of C as follows.

$$\begin{array}{ccccc}
 A_{i_1} \cup \tilde{A}_{i_1} & A_{i_2} \cup \tilde{A}_{i_2} & A_{i_3} \cup \tilde{A}_{i_3} & A_{i_1} \cup \tilde{A}_{i_2} & A_{i_1} \cup \tilde{A}_{i_3} \\
 B_{i_1} & B_{i_2} & B_{i_3} & A_{i_2} \cup \tilde{A}_{i_3} & A_{i_2} \cup \tilde{A}_{i_1} \\
 \tilde{B}_{i_1} & \tilde{B}_{i_2} & \tilde{B}_{i_3} & A_{i_3} \cup \tilde{A}_{i_1} & A_{i_3} \cup \tilde{A}_{i_2}
 \end{array}$$

It is clear that parallel classes of type I cover all the blocks of D^* and \tilde{D}^* .

Type II

For each pair (i, j) , $i \neq j$ with $1 \leq d(\pi_i, \pi_j) \leq s$, the nine blocks of the form $A \cup \tilde{A}$, where $A \in \pi_i$ and $\tilde{A} \in \tilde{\pi}_j$, are partitioned into 3 parallel classes as follows.

$$\begin{array}{ccc}
 A_{i_1} \cup \tilde{A}_{j_1} & A_{i_1} \cup \tilde{A}_{j_2} & A_{i_1} \cup \tilde{A}_{j_3} \\
 A_{i_2} \cup \tilde{A}_{j_2} & A_{i_2} \cup \tilde{A}_{j_3} & A_{i_2} \cup \tilde{A}_{j_1} \\
 A_{i_3} \cup \tilde{A}_{j_3} & A_{i_3} \cup \tilde{A}_{j_1} & A_{i_3} \cup \tilde{A}_{j_2}
 \end{array}$$

This shows that C is resolvable and has parameters $3 - (6k, 2k, \Theta)$, where $\Theta = \lambda(2k - 1)(3k - 2)/(k - 2)$.

Now, if we repeat the construction above with C , we obtain a further resolvable $3 - (12k, 4k, \Theta(4k - 1)(6k - 2)/(2k - 2))$ design. Continuing this procedure will provide a resolvable $3 - (2^i 3k, 2^i k, \lambda \prod_{j=0}^{i-1} \theta_j)$ design after i steps of recursion, where $\theta_j = (2 \cdot 2^j k - 1)(3 \cdot 2^j k - 2)/(2^j k - 2)$.

Thus we have proved the following result.

Theorem 2.10 *If a resolvable $3 - (3k, k, \lambda)$ design with $k \geq 3$ exists, then a resolvable $3 - (6k, 2k, \lambda(2k - 1)(3k - 2)/(k - 2))$ design exists. In particular, there exists a resolvable $3 - (2^i 3k, 2^i k, \Theta)$ design for any $i \geq 1$, where $\Theta = \lambda \prod_{j=0}^{i-1} \theta_j$ and $\theta_j = (2 \cdot 2^j k - 1)(3 \cdot 2^j k - 2)/(2^j k - 2)$.*

Remark 2.2 If $k = 2$, then we start with the trivial $2 - (6, 2, 1)$ design D . The complementary design D^* of D is the trivial $3 - (6, 4, 3)$ design. The same argument in the proof of Theorem 2.10 shows that a resulting $3 - (12, 4, 3)$ design C is resolvable. Therefore, the assumption $k \geq 3$ in Theorem 2.10 is not essential, it is made in order to avoid a zero division in the expression of θ_0 .

Theorem 2.1 seems to be a crucial and powerful tool for constructing resolvable 3-designs. First of all, the case $v = 2k$ provides the most known examples of resolvable 3-designs for infinitely many values of k , for instance Hadamard 3-designs. Furthermore, Theorem 2.6 finally asserts the abundancy of resolvable $3 - (2k, k, \lambda)$ designs. Up to now very little was known about resolvable 3-designs with $v = 3k$. Theorem 2.10 is therefore interesting, because it can be used to show (for example) that non-trivial resolvable 3-designs with $v = 3k$ exist for infinitely many values of k . For any given value $k \geq 3$, applying Theorem 2.10 to the trivial resolvable $3 - (3k, k, \binom{3k-3}{k-3})$ yields an infinite family of resolvable 3-designs with parameters $3 - (2^i 3k, 2^i k, \binom{3k-3}{k-3} \prod_{j=0}^{i-1} \theta_j)$, where $\theta_j = (2 \cdot 2^j k - 1)(3 \cdot 2^j k - 2)/(2^j k - 2)$. It should be mentioned that these designs are non-trivial for all $i \geq 1$.

We record this result in the following theorem.

Theorem 2.11 *For any integer $k \geq 3$ there is a resolvable 3-design with parameters $3 - (2^i 3k, 2^i k, \binom{3k-3}{k-3} \prod_{j=0}^{i-1} \theta_j)$, where $\theta_j = (2 \cdot 2^j k - 1)(3 \cdot 2^j k - 2)/(2^j k - 2)$, for any $i \geq 1$.*

Kramer and Magliveras [7] have shown the existence of 9 mutually disjoint copies of the $5 - (24, 8, 1)$ Witt design. The blocks of the $5 - (24, 8, 1)$ Witt design can be partitioned into 253 parallel classes each having three blocks, see for instance [8]. So we have a resolvable $3 - (24, 8, m21)$ design for $m = 1, \dots, 9$. Starting Theorem 2.10 with each of these designs will provide a further family, which is presented in the following theorem.

Theorem 2.12 *For any $m = 1, \dots, 9$ and $i \geq 1$, there is a resolvable 3-design with parameters $3 - (2^i 24, 2^i 8, m21 \prod_{j=0}^{i-1} \theta_j)$, where $\theta_j = (2^{j+4} - 1)(3 \cdot 2^{j+3} - 2)/(2^{j+3} - 2)$.*

Before we discuss the combination of Theorem 2.1 and Theorem 2.10, we consider the construction of a family of resolvable 3-designs for $k = 8$ using Construction I.

Let D_i be a resolvable $3 - (2^i 24, 4, 3)$ design, for all integer $i \geq 0$. For the existence of D_i , see [6]. Take a resolvable $3 - (24, 8, 105)$ design for D_0^* . Starting with the pair (D_0, D_0^*) and applying Construction I repeatedly as shown above for the family in Theorem 2.5 we obtain a family of resolvable 3-designs with parameters $3 - (2^i 24, 8, 21(2^{i-2} 24 - 1))$. For instance,

D_1^* (resp. D_2^*) has parameters $3 - (48, 8, 231)$ (resp. $3 - (96, 8, 483)$). To our knowledge this family is unknown.

We record the result in the following theorem.

Theorem 2.13 *There exists a resolvable $3 - (2^i 24, 8, 21(2^{i-2} 24 - 1))$ design for all integer $i \geq 0$.*

We now show how to combine Theorems 2.1 and 2.10 by presenting a family of resolvable 3-designs for $k = 16$.

Let D_i be a resolvable $3 - (2^i 24, 8, 21(2^{i-2} 24 - 1))$ design in Theorem 2.10. We start with D_0 as a $3 - (24, 8, 105)$ design and D_0^* as a $3 - (24, 16, 1050)$ design, the complement of D_0 . Then the constructed design D_1^* has parameters $3 - (48, 16, 5775)$ and is resolvable. Applying Construction I to the pair D_1, D_1^* yields a further resolvable design D_2^* . Continuing this way, the constructed design D_i^* is resolvable and has parameters $3 - (2^i 24, 16, 7.15(2^{i-2} 24 - 1)(2^{i-3} 24 - 1))$. To verify this, we need to check the divisibility condition for $\frac{\Lambda^{(i)} k(k-2)}{2\lambda^{(i)}(v_i-k)}$ and to compute $\Lambda^{(i)}$. Since $\Lambda^{(i)} = \frac{\Lambda^{(i-1)} k(v_{i-1}-2)}{2(v_{i-1}-k)}$ and $2\lambda^{(i)} = 21 \cdot (v_{i-1} - 2)$, we have $\frac{\Lambda^{(i)} k(k-2)}{2\lambda^{(i)}(v_i-k)} = \frac{\Lambda^{(i-1)} k(k-2)}{2\lambda^{(i-1)}(v_{i-1}-k)} = \dots = \frac{\Lambda^{(0)} k(k-2)}{2\lambda^{(0)}(v_0-k)} = (2k-1) = 15$. Hence, $\Lambda^{(i)} = 15 \cdot 2\lambda^{(i)}(v_i - k)/k(k-2) = 7.15(2^{i-2} 24 - 1)(2^{i-3} 24 - 1)$ as desired.

We obtain the following result.

Theorem 2.14 *For any integer $j \geq 0$, there exists a resolvable $3 - (2^j 48, 16, 7.15(2^{j-2} 48 - 1)(2^{j-3} 48 - 1))$ design.*

The construction of the family in Theorem 2.14 can be recursively carried out with respect to each given block size 2^n , $n \geq 3$. In this way we obtain a double infinite family of resolvable 3-designs. In the following, we sketch this procedure.

For each $n \geq 3$, set $k_n = 2^n$ and $v_{n,j} = 2^j 3 \cdot 2^n$.

Starting with the family of resolvable designs in Theorem 2.13: $3 - (v_{3,j}, k_3, \lambda^{3,j})$, where $\lambda^{3,j} = \frac{1}{2}(k_3 - 2)(k_3 - 1)(2^{j-2} \cdot 3 \cdot 2^3 - 1) = \frac{1}{2}(k_3 - 2)(k_3 - 1)(v_{3,j-2} - 1)$, we obtain a family of resolvable 3-designs in Theorem 2.14: $3 - (v_{4,j}, k_4, \lambda^{4,j})$ with $\lambda^{4,j} = \frac{1}{2}(k_4 - 2)(k_4 - 1)(v_{4,j-2} - 1)(v_{4,j-3} - 1)$, for all $j \geq 0$, by using Theorem 2.1 and 2.10, which will be called the combined procedure, or CP for short.

Now starting with the family: $3 - (v_{4,j}, k_4, \lambda^{4,j})$ and applying CP, we obtain a new family of resolvable designs: $3 - (v_{5,j}, k_5, \lambda^{5,j})$, with $\lambda^{5,j} = \frac{1}{2}(k_5 - 2)(k_5 - 1)(v_{5,j-2} - 1)(v_{5,j-3} - 1)(v_{5,j-4} - 1)$, for all $j \geq 0$.

When repeating the application of CP to the new family just constructed, we will obtain for each $n \geq 3$ a family of resolvable 3-designs having parameters $3 - (2^j \cdot 3 \cdot 2^n, 2^n, \lambda^{n,j})$, for all $j \geq 0$, where $\lambda^{n,j} = (2^{n-1} - 1)(2^n - 1) \prod_{i=2}^{n-1} (2^{j-i} \cdot 3 \cdot 2^n - 1)$.

The divisibility condition of Theorem 2.1 turns out to be $\lambda^{n+1,j} k_n (2k_n - 2) / 2\lambda^{n,j} (v_{n,j-1} - k_n) = 2k_n - 1$, by using the fact that $\lambda^{n+1,0} = \lambda^{n,0} \cdot 4 \cdot (2 \cdot k_n - 1) / (k_n - 1)$ and $\lambda^{n,j} = (2^{n-1} - 1)(2^n - 1) \prod_{i=2}^{n-1} (v_{n,j-i} - 1)$.

We summarize this result in the following theorem.

Theorem 2.15 *Let $n \geq 3$ be an integer. Then there is a family \mathcal{F}_n of resolvable 3-designs having parameters $3 - (2^j \cdot 3 \cdot 2^n, 2^n, (2^{n-1} - 1)(2^n - 1) \prod_{i=2}^{n-1} (2^{j-i} \cdot 3 \cdot 2^n - 1))$, for all $j \geq 0$.*

3 Construction II

We have seen that Construction I provides a class of 3-designs for which the size of blocks divides the number of points. In this section, we want to extend Construction I so that we are able to construct designs for which the number of points is not necessarily divisible by the size of the blocks.

Let $D_1 = (X, \mathcal{B}_1)$ be a resolvable $3 - (v, k_1, \lambda)$ design and let $D_2 = (X, \mathcal{B}_2)$ be a resolvable $3 - (v, k_2, \zeta)$ design with $3 \leq k_1 < k_2$ such that $\lambda \frac{(v-1)(v-2)}{(k_1-1)(k_1-2)} = \zeta \frac{(v-1)(v-2)}{(k_2-1)(k_2-2)}$, i.e. D_1 and D_2 have the same number of parallel classes. Let π_1, \dots, π_r (resp. Π_1, \dots, Π_r) denote the r parallel classes of D_1 (resp. D_2).

Let $D_3 = (X, \mathcal{B}_3)$ be a $3 - (v, k_1 + k_2, \Lambda)$ design and let \tilde{D}_i be a copy of D_i , $i = 1, 2, 3$, constructed on the point set \tilde{X} with $X \cap \tilde{X} = \emptyset$.

Define blocks on the point set $X \cup \tilde{X}$ as follows:

- I. blocks of D_3 and \tilde{D}_3 ;
- II. blocks of the form $A \cup \tilde{B}$, where $A \in \pi_i$ and $\tilde{B} \in \tilde{\Pi}_j$ such that $\epsilon \leq d(\pi_i, \pi_j) \leq s$, $\epsilon = 0, 1$;
- III. blocks of the form $\tilde{A} \cup B$, where $\tilde{A} \in \tilde{\pi}_i$ and $B \in \Pi_j$ such that $\epsilon \leq d(\pi_i, \pi_j) \leq s$, $\epsilon = 0, 1$.

Any 3 points $a, b, c \in X$ (resp. $\tilde{a}, \tilde{b}, \tilde{c} \in \tilde{X}$) are contained in, Λ blocks of type I, $(2s + 1 - \epsilon)\lambda \frac{v}{k_2}$ blocks of type II and $(2s + 1 - \epsilon)\zeta \frac{v}{k_1}$ blocks of type III. Thus they appear in $\Lambda + (2s + 1 - \epsilon)\lambda \frac{v}{k_2} + (2s + 1 - \epsilon)\zeta \frac{v}{k_1}$ blocks.

We need to compute the number of blocks containing 3 points of type a, b, \tilde{c} , where $a, b \in X$ and $\tilde{c} \in \tilde{X}$; the case for three points \tilde{a}, \tilde{b}, c is similar.

Now a and b are contained in $\lambda \frac{v-2}{k_1-2}$ blocks of D_1 and \tilde{c} is in exactly one block of each parallel class of \tilde{D}_2 . So a, b, \tilde{c} are in $(2s + 1 - \epsilon)\lambda \frac{v-2}{k_1-2}$ blocks of type II. Similarly, a, b, \tilde{c} are in $(2s + 1 - \epsilon)\zeta \frac{v-2}{k_2-2}$ blocks of type III. Thus a, b, \tilde{c} are in $(2s + 1 - \epsilon)\lambda \frac{v-2}{k_1-2} + (2s + 1 - \epsilon)\zeta \frac{v-2}{k_2-2}$ blocks.

These defined blocks will form a 3-design if

$$\Lambda + (2s + 1 - \epsilon)\lambda \frac{v}{k_2} + (2s + 1 - \epsilon)\zeta \frac{v}{k_1} = (2s + 1 - \epsilon)\lambda \frac{v-2}{k_1-2} + (2s + 1 - \epsilon)\zeta \frac{v-2}{k_2-2}$$

or

$$\Lambda = \left[\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - \left(\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1} \right) \right] (2s + 1 - \epsilon)$$

There are two cases:

Case A.

$$\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - \left(\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1} \right) = 0.$$

This implies $\Lambda = 0$ and the designs D_3 and \tilde{D}_3 are not needed in the construction. That means that the blocks of type II and III themselves form a design for $0 \leq s \leq \lfloor \frac{r}{2} \rfloor$. In this case, we can construct a $3 - (2v, k_1 + k_2, \Theta)$ design with $\Theta = m \cdot \left(\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} \right)$ for any $m = 1, \dots, r$.

Case B.

$$\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - \left(\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1} \right) > 0.$$

Here the defined blocks form a design if

$$\Lambda / [\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - (\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1})] = \Omega$$

is a positive integer $\leq r$.

The parameters of the constructed design are $3 - (2v, k_1 + k_2, \Theta)$, where $\Theta = \Omega(\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2})$.

We summarize Construction II in the following theorem.

Theorem 3.1 *Suppose that there exists a resolvable $3 - (v, k_1, \lambda)$ design D_1 and a resolvable $3 - (v, k_2, \zeta)$ design D_2 with $3 \leq k_1 < k_2$ such that $\lambda \frac{(v-1)(v-2)}{(k_1-1)(k_1-2)} = \zeta \frac{(v-1)(v-2)}{(k_2-1)(k_2-2)} = r$.*

- (i) *If $\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - (\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1}) = 0$, then there is a $3 - (2v, k_1 + k_2, \Theta)$ design with $\Theta = m(\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2})$ for any $m = 1, \dots, r$.*
- (ii) *If $\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - (\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1}) > 0$ and if there is a $3 - (v, k_1 + k_2, \Lambda)$ design D_3 such that*

$$\Lambda / [\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - (\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1})] = \Omega \quad (1)$$

is a positive integer $\leq r$, then there is a $3 - (2v, k_1 + k_2, \Theta)$ design with $\Theta = \Omega(\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2})$.

Remark 3.1 *If $\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - (\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1}) < 0$, then no design can be constructed.*

As a first example of Construction II, take a resolvable $3 - (12, 4, 3)$ design as D_1 and the resolvable $3 - (12, 6, 10)$ design in Theorem 2.8 as D_2 . Take the trivial $3 - (12, 10, 36)$ design as D_3 . Then Construction II yields a $3 - (24, 10, 360)$ design. The latter is indicated as unknown in [5], p.55.

Theorem 3.2 *A $3 - (24, 10, 360)$ design exists.*

As a second example consider a resolvable $3 - (18, 6, 35)$ design D_1 and a resolvable $3 - (18, 9, 98)$ design D_2 . Note that D_1 is obtained from Theorem 2.10 by using the trivial $3 - (9, 3, 1)$ design and D_2 is from Theorem 2.8. We have $\lambda \frac{v-2}{k_1-2} + \zeta \frac{v-2}{k_2-2} - (\lambda \frac{v}{k_2} + \zeta \frac{v}{k_1}) = 0$, and so there is $3 - (36, 15, m364)$ design for any $m = 1, \dots, 476$.

Theorem 3.3 *There is a $3 - (36, 15, m364)$ design for any $m = 1, \dots, 476$.*

4 Construction III

In this section we present a further construction of 3-designs having block size not dividing the number of points.

Let $T = (X, \mathcal{B}_T)$ be a resolvable $3 - (v, \ell, \lambda)$ design. Let π_1, \dots, π_r denote the r parallel classes of T where $r = \lambda \frac{(v-1)(v-2)}{(l-1)(l-2)}$. As before, define a distance between any two parallel classes π_i and π_j of T by $d(\pi_i, \pi_j) = \min\{|i-j|, r-|i-j|\}$.

Let $\tilde{T} = (\tilde{X}, \tilde{\mathcal{B}}_{\tilde{T}})$ be a copy of T defined on \tilde{X} with $X \cap \tilde{X} = \emptyset$. Let $D = (X, \mathcal{B}_D)$ be a $3 - (v, k, \Lambda)$ design, such that $w = k - \ell \geq 3$. Let \tilde{D} be a copy of D defined on \tilde{X} .

Further, let W be a $3 - (\ell, w, \theta)$ design. We also assume that any two blocks of T have less than w points in common. This condition guarantees that the resulting design is simple; if this condition is removed then the constructed design may have repeated blocks.

Define blocks on the point set $X \cup \tilde{X}$ as follows:

- I. blocks of D and \tilde{D} ;
- II. blocks of the form $B \cup \tilde{Z}$, where $B \in \pi_i$ and \tilde{Z} is a block of the design W defined on the points of a block in $\tilde{\pi}_j$ with $\epsilon \leq d(\pi_i, \pi_j) \leq s$, $\epsilon = 0, 1$;
- III. blocks of the form $\tilde{B} \cup Z$, where $\tilde{B} \in \tilde{\pi}_i$ and Z is a block of the design W defined on the points of a block in π_j with $\epsilon \leq d(\pi_i, \pi_j) \leq s$, $\epsilon = 0, 1$.

Let $\{x, y, z\}$ be three points in X .

- $\{x, y, z\}$ are on Λ blocks of type I.
- $\{x, y, z\}$ are on λ blocks of T distributed in λ parallel classes π_i . As there are $(2s+1-\epsilon)$ parallel classes π_j satisfying $\epsilon \leq d(\pi_i, \pi_j) \leq s$, and there are v/ℓ blocks in $\tilde{\pi}_j$, there are $(2s+1-\epsilon)\lambda\theta_0\frac{v}{\ell}$ choices for blocks of type II containing $\{x, y, z\}$, where θ_0 is the number of blocks of W .
- There are λ parallel classes π_i having a block containing $\{x, y, z\}$. In the copy of W defined on the points of that block, $\{x, y, z\}$ are in θ blocks Z . Thus there are $\lambda\theta$ choices for Z . Further, there are v/ℓ blocks \tilde{B} in $\tilde{\pi}_j$ with $\epsilon \leq d(\tilde{\pi}_i, \tilde{\pi}_j) \leq s$, so there are $\lambda\theta(2s+1-\epsilon)\frac{v}{\ell}$ blocks of type III containing $\{x, y, z\}$.

Altogether, there are $\Lambda + \lambda(2s+1-\epsilon)\theta_0\frac{v}{\ell} + \lambda(2s+1-\epsilon)\theta\frac{v}{\ell}$ blocks containing $\{x, y, z\}$.

Let $\{x, y, \tilde{z}\}$ be three points with $x, y \in X$ and $\tilde{z} \in \tilde{X}$.

- Two points $\{x, y\}$ are in $\lambda\frac{v-2}{\ell-2}$ blocks of T distributed in $\lambda\frac{v-2}{\ell-2}$ parallel classes π_i . For each of these π_i , there are $(2s+1-\epsilon)$ choices for $\tilde{\pi}_j$ with $\epsilon \leq d(\pi_i, \pi_j) \leq s$, and in $\tilde{\pi}_j$ there is a unique block containing \tilde{z} , so \tilde{z} is in θ_1 blocks \tilde{Z} of W defined on that block, where θ_1 is the number of blocks containing a point in W . Hence, there are $\lambda\theta_1(2s+1-\epsilon)\frac{v-2}{\ell-2}$ blocks of type II containing $\{x, y, \tilde{z}\}$.
- Each of $\lambda\frac{v-2}{\ell-2}$ parallel classes π_i , for which $\{x, y\}$ are on a block B , gives θ_2 blocks Z containing $\{x, y\}$ in the copy of W defined on B , where θ_2 is the number of blocks containing a pair of points in W . Further, there is a unique block \tilde{B} containing \tilde{z} in $\tilde{\pi}_j$ with $\epsilon \leq d(\tilde{\pi}_i, \tilde{\pi}_j) \leq s$, so there are $(2s+1-\epsilon)\lambda\frac{v-2}{\ell-2}\theta_2$ blocks of type III containing $\{x, y, \tilde{z}\}$.

Therefore, $\{x, y, \tilde{z}\}$ are in $\lambda\theta_1(2s+1-\epsilon)\frac{v-2}{\ell-2} + (2s+1-\epsilon)\lambda\frac{v-2}{\ell-2}\theta_2$ blocks.

The blocks so constructed will form a 3-design if

$$\begin{aligned} \Lambda + \lambda(2s+1-\epsilon)\theta_0\frac{v}{\ell} + \lambda(2s+1-\epsilon)\theta\frac{v}{\ell} &= \lambda\theta_1(2s+1-\epsilon)\frac{v-2}{\ell-2} \\ &\quad + (2s+1-\epsilon)\lambda\frac{v-2}{\ell-2}\theta_2 \end{aligned} \quad (2)$$

or equivalently,

$$\Lambda/\lambda\theta\left[\frac{v-2}{\ell-2}\binom{\ell-1}{2} + \frac{\ell-2}{w-2}\right] - \frac{v}{\ell}\binom{\ell}{3} + 1 = (2s+1-\epsilon)$$

is an integer $\leq r$. And the resulting design has parameters $3 - (2v, k, \Theta)$, where

$$\Theta = (2s+1-\epsilon)\lambda\theta\left[\frac{v-2}{\ell-2}\binom{\ell-1}{2} + \frac{\ell-2}{w-2}\right].$$

We summarize Construction III in the following theorem.

Theorem 4.1 *Suppose that there exists a resolvable $3 - (v, \ell, \lambda)$ design T and a $3 - (v, k, \Lambda)$ design D with $w = k - \ell \geq 3$, $k \leq 2\ell$, and $|A \cap B| \leq w - 1$ for any two distinct blocks A and B of T . Suppose that there is a $3 - (\ell, w, \theta)$ design W such that*

$$\Lambda/\lambda\theta\left[\frac{v-2}{\ell-2}\binom{\ell-1}{2} + \frac{\ell-2}{w-2}\right] - \frac{v}{\ell}\binom{\ell}{3} + 1 = \Omega$$

is an integer $\leq r$, where r is the number of parallel classes of T . Then there exists a $3 - (2v, k, \Theta)$ design C , where $\Theta = \Omega\lambda\theta\left[\frac{v-2}{\ell-2}\binom{\ell-1}{2} + \frac{\ell-2}{w-2}\right]$.

As an application of Theorem 4.1 we have the following Corollary.

Corollary 4.2 *If there exists a $3 - (4n, 7, \Lambda)$ design for $n \equiv 4, 8 \pmod{12}$ such that $5(n-1)|\Lambda$ and $\Lambda \leq 5(n-1)\binom{4n-1}{2}/3$, then there exists a $3 - (8n, 7, \Lambda\frac{2n-1}{n-1})$ design.*

Proof. Take a resolvable $3 - (4n, 4, 1)$ design as T and the trivial $3 - (4, 3, 1)$ design as W for Theorem 4.1. \square

An example derived from Theorem 4.1 is as follows. Let T be the resolvable $3 - (24, 8, 21)$ design, which is the Witt system $5 - (24, 8, 1)$, and let D be a $3 - (24, 15, m5.7.13)$ design, which is the complementary design of a $3 - (24, 9, m84)$ design with $m \in \{1, \dots, 101\}$. Let take W to be the trivial $3 - (8, 7, 5)$ design. It follows that $\Omega = \frac{5}{2}m$ is an integer if $m = 2n$. In this case Theorem 4.1 yields a $3 - (48, 15, n5.7.11.13)$ design. It is known that a $3 - (24, 9, m84)$ exists for all even values of m , see [5], p.55, so we have the following theorem.

Theorem 4.3 *There is a $3 - (48, 15, n5.7.11.13)$ design for $n = 1, \dots, 50$.*

5 Special Constructions for $k = 5, 7, 8$

In this section we present three special constructions for 3-designs with block sizes 5, 7, 8.

5.1 A construction for $k = 5$

Let $D = (X, \mathcal{B})$ be a $3 - (2n, 5, \lambda)$ design. And let $\tilde{D} = (\tilde{X}, \tilde{\mathcal{B}})$ be a copy of D with $X \cap \tilde{X} = \emptyset$. Let T be the resolvable $2 - (2n, 2, 1)$ design defined on X . Let T_1, \dots, T_{2n-1} denote the $2n-1$ parallel classes of T . Define blocks for a $3 - (4n, 5, \Lambda)$ design on the point set $X \cup \tilde{X}$ as follows:

- I. blocks of D (resp. blocks of \tilde{D});
- II. blocks of the form $\{a, b, c, \tilde{d}, \tilde{e}\}$ (resp. $\{\tilde{a}, \tilde{b}, \tilde{c}, d, e\}$), where $\{a, b\} \in T_h$, $\{b, c\} \in T_i$, $\{c, a\} \in T_j$, $\{\tilde{d}, \tilde{e}\} \in \tilde{T}_\ell$ and $\ell \in \{h, i, j\}$.

Any three points $a, b, c \in X$ (resp. $\tilde{a}, \tilde{b}, \tilde{c} \in \tilde{X}$) are contained in λ blocks of type I and $3n$ blocks of type II.

Any three points a, b, \tilde{d} with $a, b \in X$ and $\tilde{d} \in \tilde{X}$, (resp. \tilde{a}, \tilde{b}, d) are contained in

- $3(2n - 2)$ blocks of type $\{a, b, c, \tilde{d}, \tilde{e}\}$: there are $(2n - 2)$ choices for c and for each such c there are 3 possibilities for \tilde{e} such that $\{\tilde{d}, \tilde{e}\} \in \{\tilde{T}_h, \tilde{T}_i, \tilde{T}_j\}$;
- $(3n - 3)$ blocks of type $\{\tilde{e}, \tilde{d}, \tilde{c}, a, b\}$: if $\{a, b\} \in T_h$, then there are $(2n - 1)$ choices for \tilde{c} , exactly one of them gives $\{\tilde{c}, \tilde{d}\} \in \tilde{T}_h$ and hence there are $(2n - 2)$ possible choices for \tilde{e} ; from the remaining $(2n - 2)$ possible choices for \tilde{c} we have $\{\tilde{c}, \tilde{d}\} \in \tilde{T}_i \neq \tilde{T}_h$ and \tilde{e} has to be chosen such that $\{\tilde{c}, \tilde{e}\} \in \tilde{T}_h$, so there are $(n - 1)$ choices for the pair $\{\tilde{c}, \tilde{e}\}$ as a block in \tilde{T}_h .

In summary, there are $3(2n - 2) + (3n - 3) = 9(n - 1)$ blocks containing a, b, \tilde{d} . The blocks so defined will form a 3-design if and only if $\lambda + 3n = 9(n - 1)$, or equivalently $\lambda = 6n - 9$. The design constructed will have parameters $3 - (4n, 5, 9(n - 1))$. Hence, we have the following theorem.

Theorem 5.1 *If there is a $3 - (2n, 5, 6n - 9)$ design, then there is a $3 - (4n, 5, 9(n - 1))$ design.*

Examples 5.1 As an application, Theorem 5.1 shows the existence of a $3 - (36, 5, 72)$ and a $3 - (44, 5, 90)$ design since a $3 - (18, 5, 45)$ and a $3 - (22, 5, 57)$ design exist.

Remark 5.1 In the Driessen construction [4], p.87, D is the trivial $3 - (2n, 5, \binom{2n-3}{2})$ design. In this case, the only value n for which a 3-design can be constructed is $n = 5$, and the design obtained has parameters $3 - (20, 5, 36)$.

5.2 A construction for $k = 7$

Let $D = (X, \mathcal{B})$ be a $3 - (3n, 7, \lambda)$ design. And let $\tilde{D} = (\tilde{X}, \tilde{\mathcal{B}})$ be a copy of D with $X \cap \tilde{X} = \emptyset$. Let T be the resolvable $3 - (3n, 3, 1)$ design defined on X . Denote by T_1, \dots, T_r the parallel classes of T , where $r = \binom{3n-1}{2}$. Define blocks for a $3 - (6n, 7, \Lambda)$ design on the point set $X \cup \tilde{X}$ as follows:

- I. blocks of D (resp. blocks of \tilde{D});
- II. sets of the form $\{a, b, c, d, \tilde{e}, \tilde{f}, \tilde{g}\}$ (resp. $\{\tilde{a}, \tilde{b}, \tilde{c}, \tilde{d}, e, f, g\}$), where $\{a, b, c\} \in T_{i_1}$, $\{b, c, d\} \in T_{i_2}$, $\{c, d, a\} \in T_{i_3}$, $\{d, a, b\} \in T_{i_4}$, and $\{\tilde{e}, \tilde{f}, \tilde{g}\} \in \tilde{T}_j$ and $j \in \{i_1, i_2, i_3, i_4\}$.

Any three points $a, b, c \in X$ (resp. $\tilde{a}, \tilde{b}, \tilde{c} \in \tilde{X}$) are contained in

- λ blocks of type I;
- $4n(3n - 3)$ blocks of form $\{a, b, c, d, \tilde{e}, \tilde{f}, \tilde{g}\}$: there are $(3n - 3)$ possible choices for d and each such a choice determines 4 parallel classes $T_{i_1}, T_{i_2}, T_{i_3}$, and T_{i_4} , the points $\tilde{e}, \tilde{f}, \tilde{g}$ have to be chosen such that they form a block of \tilde{T}_j , $j = 1, 2, 3, 4$, so there are $4n(3n - 3)$ blocks containing $\{a, b, c\}$;

- $n(3n - 3)$ blocks of form $\{\tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}, a, b, c\}$: if $\{a, b, c\} \in T_j$, then some 3 points of $\{\tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}\}$ must be a block in \tilde{T}_j , so there are n possible choices for those three points, the fourth point can be chosen in $(3n - 3)$ ways; thus there are $n(3n - 3)$ blocks containing $\{a, b, c\}$.

Hence there are $\lambda + 4n(3n - 3) + n(3n - 3) = \lambda + 5n(3n - 3)$ blocks of type I and II containing a, b, c .

Any three points a, b, \tilde{e} with $a, b \in X$ and $\tilde{e} \in \tilde{X}$ are contained in

- $6(3n - 2)(n - 1)$ blocks of form $\{a, b, c, d, \tilde{e}, \tilde{f}, \tilde{g}\}$: there are $\binom{3n-2}{2}$ possible choices for a pair $\{c, d\}$, each choice determines 4 parallel classes, and two points \tilde{f}, \tilde{g} have to be chosen so that $\{\tilde{e}, \tilde{f}, \tilde{g}\}$ is a block in one of these 4 parallel classes, thus there are 4 choices for $\{\tilde{e}, \tilde{f}, \tilde{g}\}$; altogether we have $4\binom{3n-2}{2} = 6(3n - 2)(n - 1)$ blocks of form $\{a, b, c, d, \tilde{e}, \tilde{f}, \tilde{g}\}$ containing a, b, \tilde{e} ;
- $4(3n - 2)(n - 1)$ blocks of form $\{\tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}, a, b, c\}$: for each of $(3n - 2)$ choices for $c \neq a, b$ denote by T_j the parallel class containing $\{a, b, c\}$ as a block; there is exactly one block of \tilde{T}_j containing \tilde{e} and also two other points, say \tilde{d}, \tilde{f} ; the last point \tilde{g} can be chosen in $(3n - 3)$ different ways, this gives $(3n - 2)(3n - 3)$ blocks; on the other hand, for any of $(3n - 2)$ choices for c , there are $(n - 1)$ blocks of the form $\{\tilde{d}, \tilde{f}, \tilde{g}\}$ in \tilde{T}_j , so this gives $(n - 1)(3n - 2)$ blocks; altogether there are $(3n - 2)(3n - 3) + (n - 1)(3n - 2) = 4(n - 1)(3n - 2)$ blocks of form $\{\tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}, a, b, c\}$ containing a, b, \tilde{e} .

The blocks constructed on $X \cup \tilde{X}$ will form a design if any 3 points of the form a, b, c and a, b, \tilde{e} are contained in the same number of blocks, i.e. if the condition $\lambda + 5n(3n - 3) = 6(n - 1)(3n - 2) + 4(n - 1)(3n - 2)$ is satisfied. Hence $\lambda = 5(n - 1)(3n - 4)$. So, any three points of the constructed design are contained in $\Lambda = 6(n - 1)(3n - 2) + 4(n - 1)(3n - 2) = 10(n - 1)(3n - 2)$ blocks. Therefore we have the following theorem.

Theorem 5.2 *If there is a $3 - (3n, 7, 5(n - 1)(3n - 4))$ design, then there is a $3 - (6n, 7, 10(n - 1)(3n - 2))$ design for all $n \geq 0$.*

As examples we see that if a $3 - (21, 7, 510)$ (resp. $3 - (30, 7, 1170)$) design exists then there exists a $3 - (42, 7, 1140)$ (resp. $3 - (60, 7, 2520)$) design.

5.3 A construction for $k = 8$

In the same vein as the construction for $k = 7$, we may also construct designs for $k = 8$ when using the trivial $3 - (3n, 3, 1)$ design.

Let $D = (X, \mathcal{B})$ be a $3 - (3n, 8, \lambda)$ design. Let $\tilde{D} = (\tilde{X}, \tilde{\mathcal{B}})$ be a copy of D with $X \cap \tilde{X} = \emptyset$. Again, let T be the resolvable $3 - (3n, 3, 1)$ design defined on X . Denote by T_1, \dots, T_r the parallel classes of T , where $r = \binom{3n-1}{2}$. Define blocks for a $3 - (6n, 8, \Lambda)$ design on the point set $X \cup \tilde{X}$ as follows:

- I. blocks of D (resp. blocks of \tilde{D});
- II. blocks of the form $\{a, b, c, d, e, \tilde{f}, \tilde{g}, \tilde{h}\}$ (resp. $\{\tilde{a}, \tilde{b}, \tilde{c}, \tilde{d}, \tilde{e}, f, g, h\}$), having the property that if $\{\tilde{f}, \tilde{g}, \tilde{h}\} \in \tilde{T}_i$ then there are three points $\{x, y, z\} \subseteq \{a, b, c, d, e\}$ with $\{x, y, z\} \in T_i$.

Any three points $a, b, c \in X$ (resp. $\tilde{a}, \tilde{b}, \tilde{c} \in \tilde{X}$) are contained in

- λ blocks of type I;
- $10n\binom{3n-3}{2}$ blocks of form $\{a, b, c, d, e, \tilde{f}, \tilde{g}, \tilde{h}\}$: there are $\binom{3n-3}{2}$ possible choices for a pair $\{d, e\}$ and each choice determines 10 parallel classes T_{i_j} , $j = 1, \dots, 10$, each of these classes contains exactly one 3-subset of $\{a, b, c, d, e\}$; points $\tilde{f}, \tilde{g}, \tilde{h}$ have to be chosen such that they form a block of \tilde{T}_{i_j} , this yields $10n\binom{3n-3}{2}$ blocks containing $\{a, b, c\}$;
- $n\binom{3n-3}{2}$ blocks of form $\{\tilde{h}, \tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}, a, b, c\}$: if $\{a, b, c\} \in T_i$, then some 3 points of $\{\tilde{h}, \tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}\}$ must be as a block in \tilde{T}_i , so there are n possible choices for those 3 points, the other two points of $\{\tilde{h}, \tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}\}$ can be chosen $\binom{3n-3}{2}$ ways; this yields $n\binom{3n-3}{2}$ blocks containing $\{a, b, c\}$.

Hence there are $\lambda + 10n\binom{3n-3}{2} + n\binom{3n-3}{2} = \lambda + 11n\binom{3n-3}{2}$ blocks of type I and II containing a, b, c .

Any three points a, b, \tilde{f} with $a, b \in X$ and $\tilde{f} \in \tilde{X}$ are contained in

- $10\binom{3n-2}{3}$ blocks of form $\{a, b, c, d, e, \tilde{f}, \tilde{g}, \tilde{h}\}$: there are $\binom{3n-2}{3}$ possible choices for a triple $\{c, d, e\}$; five points $\{a, b, c, d, e\}$ determine 10 parallel classes, T_{i_j} , $j = 1, \dots, 10$, each of these classes contains exactly one 3-subset of $\{a, b, c, d, e\}$; and points \tilde{g}, \tilde{h} have to be chosen so that $\{\tilde{f}, \tilde{g}, \tilde{h}\}$ is a block of T_{i_j} , so there are 10 choices for $\{\tilde{f}, \tilde{g}, \tilde{h}\}$, this gives $10\binom{3n-2}{3}$ blocks containing a, b, \tilde{f} ;
- $5\binom{3n-2}{3}$ blocks of form $\{\tilde{h}, \tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}, a, b, c\}$: for each of $(3n-2)$ choices for $c \neq a, b$ let T_i be the parallel class containing $\{a, b, c\}$ as a block; there is exactly one block of \tilde{T}_i containing \tilde{f} and also two other points, say \tilde{d}, \tilde{e} ; the other two points \tilde{g} and \tilde{h} can be chosen in $\binom{3n-3}{2}$ different ways, this yields $(3n-2)\binom{3n-3}{2} = 3\binom{3n-2}{3}$ blocks containing a, b, \tilde{f} ; on the other hand, for any of $(3n-2)$ choices for c , there are $(n-1)$ blocks of form $\{\tilde{x}, \tilde{y}, \tilde{z}\}$ in \tilde{T}_i , where $\{\tilde{x}, \tilde{y}, \tilde{z}\} \subseteq \{\tilde{h}, \tilde{g}, \tilde{e}, \tilde{d}\}$, and there are $(3n-4)$ possible choices for another point of $\{\tilde{h}, \tilde{g}, \tilde{e}, \tilde{d}\}$, this yields $(3n-2)(n-1)(3n-4) = 2\binom{3n-2}{3}$ blocks containing a, b, \tilde{f} ; altogether there are $3\binom{3n-2}{3} + 2\binom{3n-2}{3} = 5\binom{3n-2}{3}$ blocks of form $\{\tilde{h}, \tilde{g}, \tilde{f}, \tilde{e}, \tilde{d}, a, b, c\}$ containing a, b, \tilde{f} .

The blocks constructed on $X \cup \tilde{X}$ will form a design if any 3 points of the form a, b, c and a, b, \tilde{f} are contained in the same number of blocks, i.e. if the condition $\lambda + 11n\binom{3n-3}{2} = 10\binom{3n-2}{3} + 5\binom{3n-2}{3}$ is satisfied. Hence $\lambda = (2n-5)(3n-3)(3n-4)$.

So, any three points of the design constructed are contained in $\Lambda = 10\binom{3n-2}{3} + 5\binom{3n-2}{3} = 15\binom{3n-2}{3}$ blocks. Therefore we have the following theorem.

Theorem 5.3 *If there is a $3 - (3n, 8, (2n-5)(3n-3)(3n-4))$ design, then there is a $3 - (6n, 8, 15\binom{3n-2}{3})$ design for all $n \geq 0$.*

Examples 5.2 There is a $3 - (36, 8, 8400)$ (resp. $3 - (48, 8, 23100)$) design since there is a $3 - (18, 8, 1470)$ (resp. $3 - (24, 8, 4620)$) design.

6 Appendix

The following table contains a list of parameters for 3-designs constructed from the recursive methods of the paper.

	Parameters	Comments	Theorems
1.	$3 - (30, 6, m5), m = 13, 26, 39, 52, 65$		Thm. 2.2
2.	$3 - (40, 8, m63), m = 1, \dots, 8$		Thm. 2.3
3.	$3 - (2^{n+1} + 2, 6, 5(2^n - 1)), \text{ odd } n \geq 5$		Thm. 2.4
4.	$3 - (2^i 20, 8, 7(2^{i-2} 20 - 1)), i \geq 0$		Thm. 2.5
5.	$3 - (2^i 28, 8, 7(2^{i-2} 28 - 1)), i \geq 0$		Thm. 2.5
6.	$3 - (24, 6, m10), m = 1, \dots, 14$	resolvable	Thm. 2.9
7.	$3 - (32, 8, m7), m = 1, \dots, 35$	resolvable	Thm. 2.9
8.	$3 - (2^i 3k, 2^i k, \binom{3k-3}{k-3} \prod_{j=0}^{i-1} \theta_j),$ $\theta_j = (2 \cdot 2^j k - 1)(3 \cdot 2^j k - 2)/(2^j k - 2), i \geq 1$	resolvable	Thm. 2.11
9.	$3 - (2^i 24, 2^i 8, m21 \prod_{j=0}^{i-1} \theta_j), m = 1, \dots, 9, i \geq 1,$ $\theta_j = (2^{j+4} - 1)(3 \cdot 2^{j+3} - 2)/(2^{j+3} - 2)$	resolvable	Thm. 2.12
10.	$3 - (2^i 24, 8, 21(2^{i-2} 24 - 1)), i \geq 0$	resolvable	Thm. 2.13
11.	$3 - (2^j 48, 16, 7 \cdot 15 \cdot (2^{j-2} 48 - 1)(2^{j-3} 48 - 1)), j \geq 0$	resolvable	Thm. 2.14
12.	$3 - (2^j \cdot 3 \cdot 2^n, 2^n, (2^{n-1} - 1)(2^n - 1) \prod_{i=2}^{n-1} (2^{j-i} \cdot 3 \cdot 2^n - 1)),$ $j \geq 0, \text{ for any } n \geq 3$	resolvable	Thm. 2.15
13.	$3 - (24, 10, 360)$		Thm. 3.2
14.	$3 - (36, 15, m364), m = 1, \dots, 476$		Thm. 3.3
15.	$3 - (48, 15, m5.7.11.13), m = 1, \dots, 50$		Thm. 4.3

Remark 6.1 Families 10 and 11 in the table are special cases of family 12 with $n = 3$ and 4.

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